MARVEL COMICS
DAREDEVIL
$1.00 US
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284
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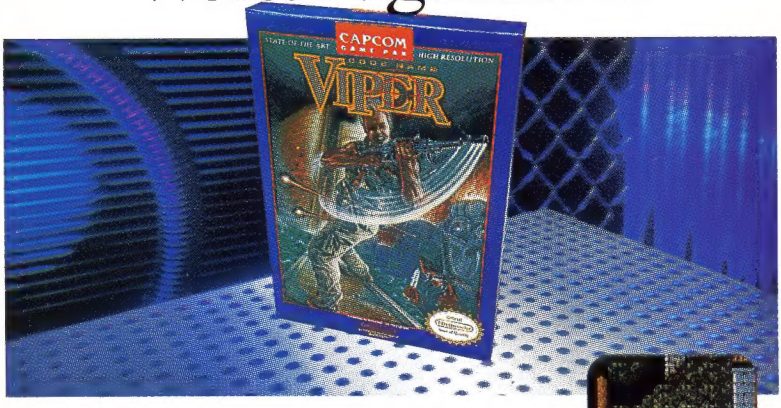
APPROVED BY THE COMICS CODE AUTHORITY
WHO IS THE MAN IN BLACK?
L.W.
A.W.
DAILY BUGLE
WHERE IS DAREDEVIL

Code Name: Viper
You're The Drug Lord's Worst Nightmare!

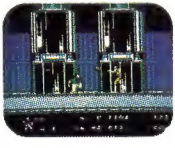


Your commander has instructed you to destroy a powerful drug cartel in South America, free innocent hostages, and bring in the murderous Drug Lord. No Sweat, Right?

Within minutes of landing in the South American Jungle, you've infiltrated the drug cartel's bases. Dodging bullets, you stumble into a hidden door to find better firearms and ammo. Hostages, too. Things are lookin' up!

You must now locate your fellow agent and collect the explosives you'll need to finish your mission--and the murderous Drug Lord.

- **Power Jumping:** A great skill when you need to dodge bullets or mount sneak attacks.
- **Hidden Doors:** Behind them, find hostages, additional weapons and ammunition.
- **Secret Communique:** As you advance through the 8 levels, you'll uncover the message--and the dreaded Drug Lord.
- **Bombs:** Handed off by a fellow agent, use these to escape to a more challenging level.
- **Spectacular Graphics:** Sensational graphics make South America's dangers come alive!



CAPCOM USA

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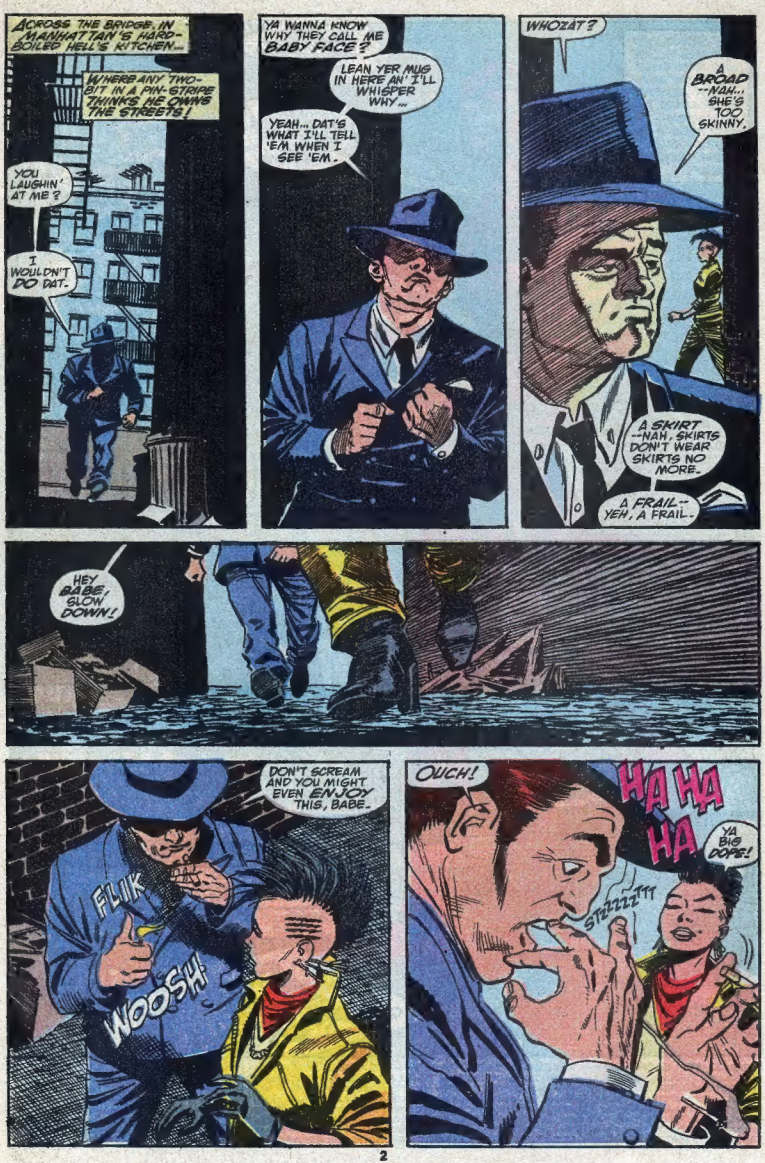
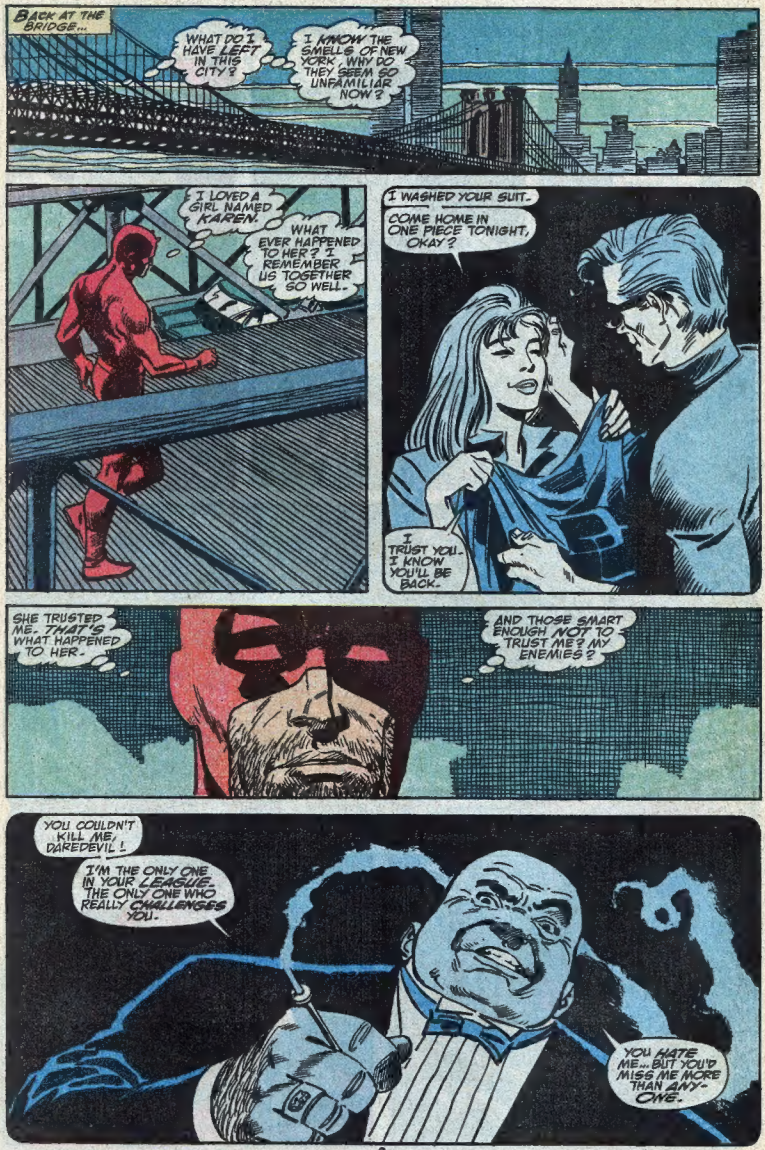
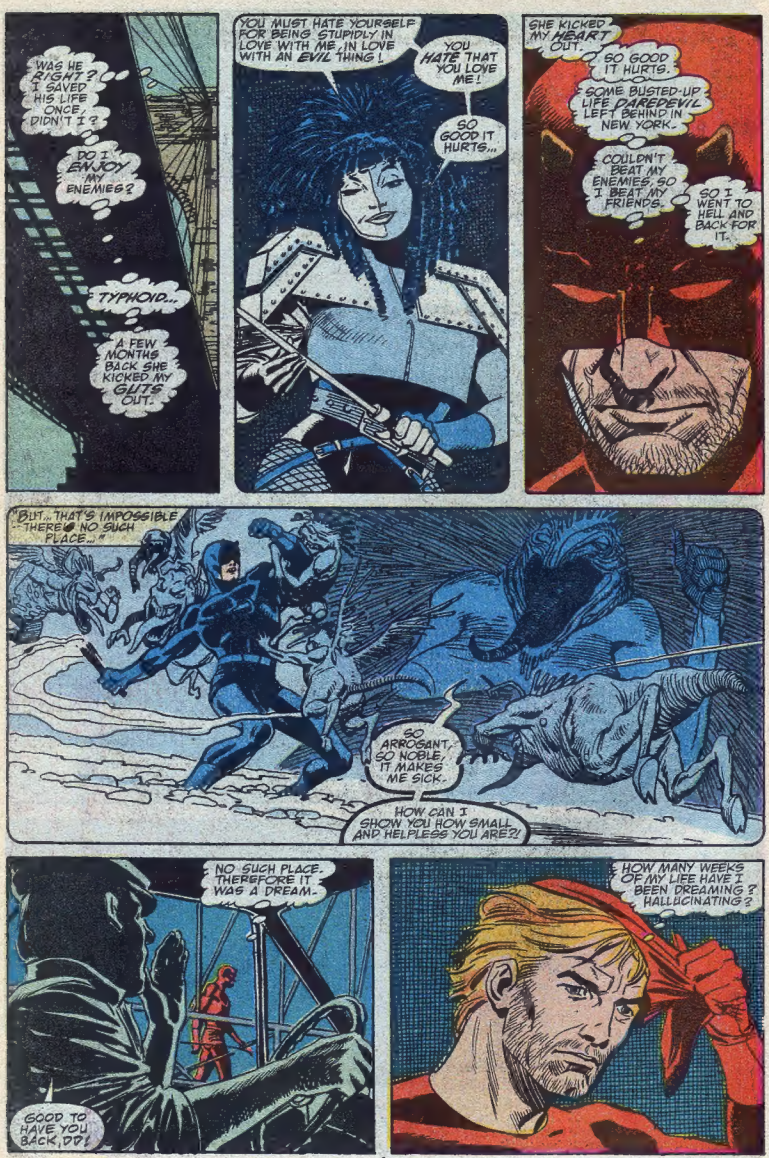

ACROSS THE BRIDGE, IN MANHATTAN'S HARD-BOILED HELL'S KITCHEN...
WHERE ANY TWO-BIT IN A PIN-STRIPE THINKS HE OWNS THE STREETS!
YOU LAUGHIN' AT ME?
I WOULDN'T DO DAT.
YA WANNA KNOW WHY THEY CALL ME BABY FACE?
LEAN YER MUG IN HERE AN' I'LL WHISPER WHY...
YEAH... DAT'S WHAT I'LL TELL 'EM WHEN I SEE 'EM.
WHOZAT?
A BROAD --NAH... SHE'S TOO SKINNY.
A SKIRT --NAH, SKIRTS DON'T WEAR SKIRTS NO MORE.
A FRAIL-- YEH, A FRAIL.
HEY BABE, SLOW DOWN!
DON'T SCREAM AND YOU MIGHT EVEN ENJOY THIS, BABE.
FLIK
WOOSH!
OUCH!
HA HA HA
YA BIG COPS!
STZZZZTTT


BACK AT THE BRIDGE...
WHAT DO I HAVE LEFT IN THIS CITY?
I KNOW THE SMELLS OF NEW YORK. WHY DO THEY SEEM SO UNFAMILIAR NOW?
I LOVED A GIRL NAMED KAREN.
WHAT EVER HAPPENED TO HER? I REMEMBER US TOGETHER SO WELL.
I WASHED YOUR SUIT.
COME HOME IN ONE PIECE TONIGHT, OKAY?
I TRUST YOU. I KNOW YOU'LL BE BACK.
SHE TRUSTED ME. THAT'S WHAT HAPPENED TO HER.
AND THOSE SMART ENOUGH NOT TO TRUST ME? MY ENEMIES?
YOU COULDN'T KILL ME, DAREDEVIL!
I'M THE ONLY ONE IN YOUR LEAGUE. THE ONLY ONE WHO REALLY CHALLENGES YOU.
YOU HATE ME... BUT YOU'D MISS ME MORE THAN ANYONE.


WAS HE RIGHT? I SAVED HIS LIFE ONCE, DIDN'T I?
DO I ENJOY MY ENEMIES?
TYPHOID...
A FEW MONTHS BACK SHE KICKED MY GUTS OUT.
YOU MUST HATE YOURSELF FOR BEING STUPIDLY IN LOVE WITH ME, IN LOVE WITH AN EVIL THING!
YOU HATE THAT YOU LOVE ME!
SO GOOD IT HURTS...
SHE KICKED MY HEART OUT.
SO GOOD IT HURTS.
SOME BUSTED-UP LIFE DAREDEVIL LEFT BEHIND IN NEW YORK.
COULDN'T BEAT MY ENEMIES, SO I BEAT MY FRIENDS.
SO I WENT TO HELL AND BACK FOR IT.
BUT... THAT'S IMPOSSIBLE THERE'S NO SUCH PLACE..."
SO ARROGANT, SO NOBLE, IT MAKES ME SICK.
HOW CAN I SHOW YOU HOW SMALL AND HELPLESS YOU ARE?!
NO SUCH PLACE. THEREFORE IT WAS A DREAM.
GOOD TO HAVE YOU BACK, DD!
HOW MANY WEEKS OF MY LIFE HAVE I BEEN DREAMING? HALLUCINATING?

NEVER BEFORE HAS A FORCE OF ONE BEEN SO POWERFUL!

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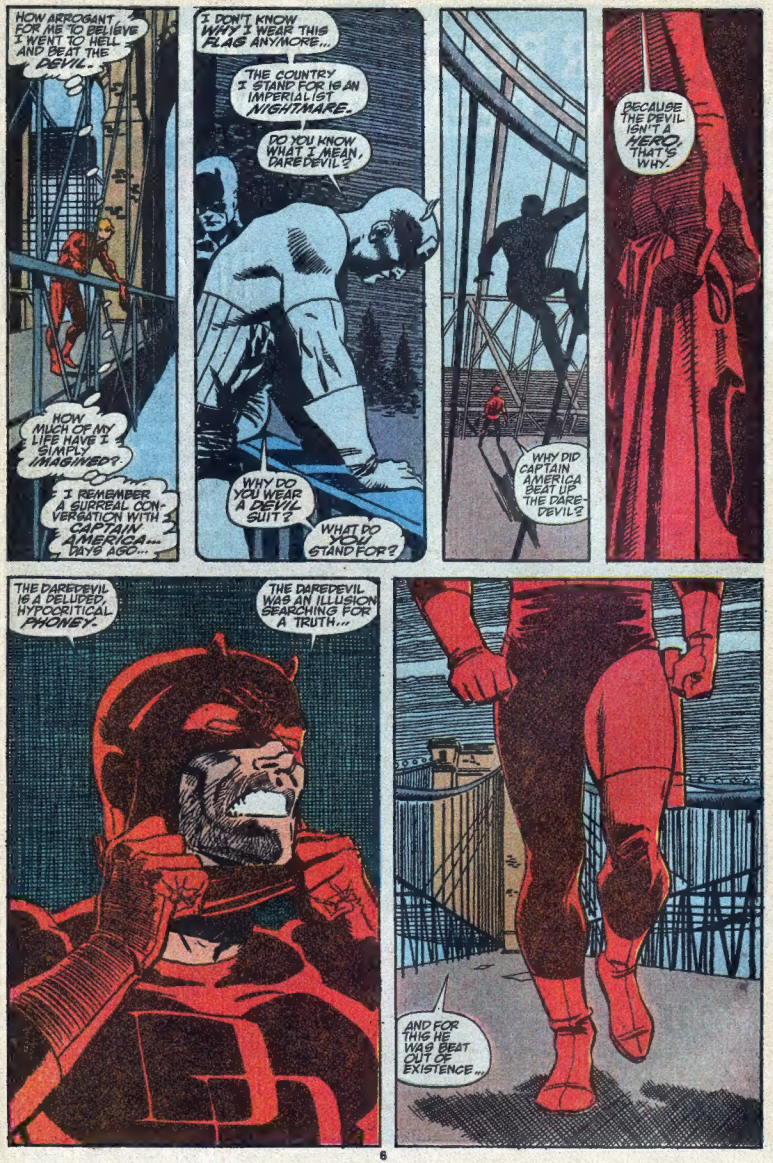
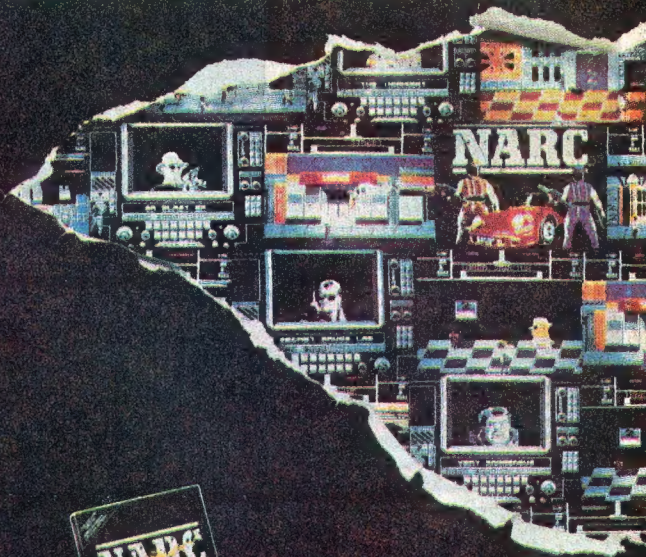

HOW ARROGANT FOR ME TO BELIEVE I WENT TO HELL AND BEAT THE DEVIL-
HOW MUCH OF MY LIFE HAVE I SIMPLY IMAGINED?
I REMEMBER A SURREAL CONVERSATION WITH CAPTAIN AMERICA... DAYS AGO...
I DON'T KNOW WHY I WEAR THIS FLAG ANYMORE...
THE COUNTRY I STAND FOR IS AN IMPERIALIST NIGHTMARE.
DO YOU KNOW WHAT I MEAN, DAREDEVIL?
WHY DO YOU WEAR A DEVIL SUIT?
WHAT DO YOU STAND FOR?
WHY DID CAPTAIN AMERICA BEAT UP THE DAREDEVIL?
BECAUSE THE DEVIL ISN'T A HERO. THAT'S WHY.
THE DAREDEVIL IS A DELUDED, HYPOCRITICAL PHONEY.
THE DAREDEVIL WAS AN ILLUSION SEARCHING FOR A TRUTH...
AND FOR THIS HE WAS BEAT OUT OF EXISTENCE...

THE ARCADE SMASH! SIMULTANEOUS 2-PLAYER ACTION!

N.A.R.C.

"NO ONE HAD THE GUTS... UNTIL NOW"



You are Max Force... your mission... bust Mr. Big and destroy the crooked criminal empire... seize all contraband, stolen money, illegal weapons... use rocket bombs, high-powered machine guns... apprehend all suspects... protect the innocent and punish the guilty... stop at nothing!

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Masters of the Game

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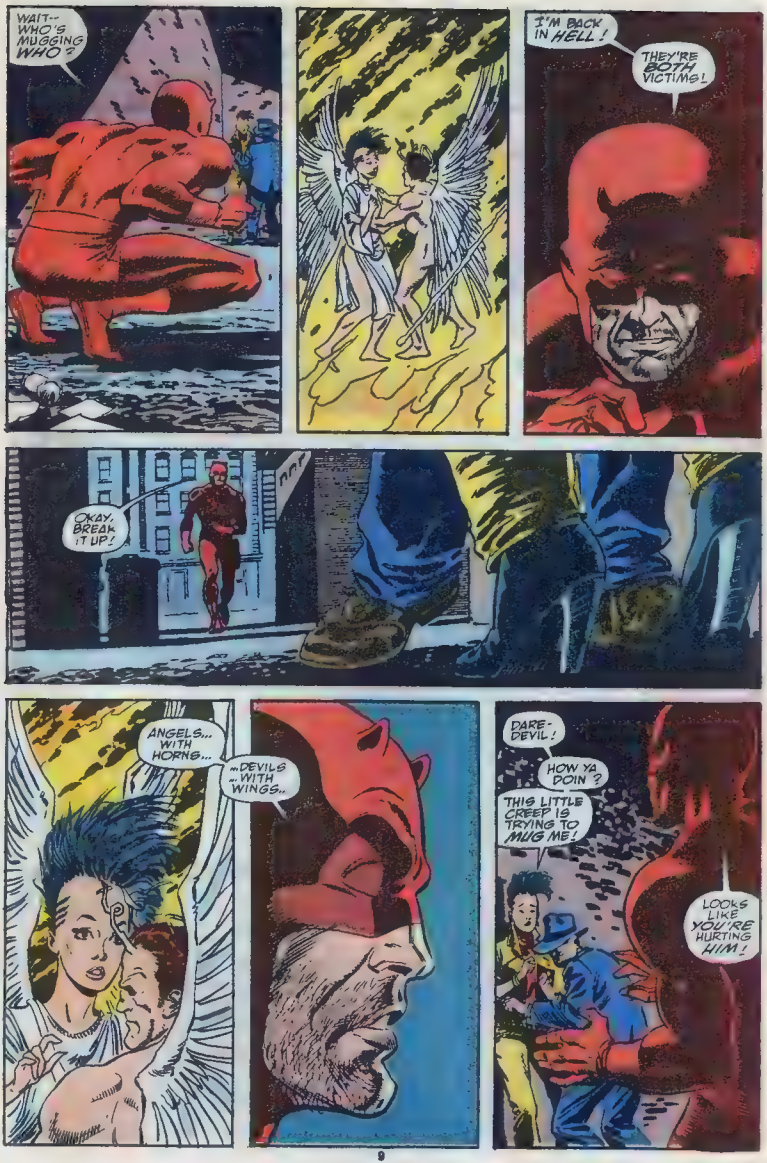
HA HA HA
HA HA HA
SHUT UP!
I'M ROBBIN' YOU, SEE? QUIT LAUGHIN'!
HA HA HA
WHAT'S SO FUNNY? I'M SCARY, SEE? I'M BABY-FACE!
I'VE BEEN MUGGED, MUGGED BY THE BEST- BEEN ON THE STREET FOR YEARS.
I'VE NEVER SEEN SUCH A BUNGLING MUG LIKE YOURS!
HA HA HA HA HA
LOOK, BABE, I BEEN NICE 'CAUSE YOU'RE JUST A FRAIL.
BUT NOW BABYFACE GETS TOUGH-
UH-OH! I'M TREMBLIN' IN MY BOOTS! HAHAHA!
THAT GIRL--
--IS SHE ROBBING THE MAN IN THE SUIT?
I BETTER HELP THE POOR GUY.


WAIT-- WHO'S MUGGING WHO?
I'M BACK IN HELL!
THEY'RE BOTH VICTIMS!
OKAY, BREAK IT UP!
ANGELS... WITH HORNS...
...DEVILS ...WITH WINGS..
DARE-DEVIL!
HOW YA DOIN?
THIS LITTLE CREEP IS TRYING TO MUG ME!
LOOKS LIKE YOU'RE HURTING HIM!

HUH? YOU GOTTA BE KIDDING!
WELL, LOOKY HERE!
BIG, TOUGH DAREDEVIL LOOKS A BIT OUT OF HIS MIND!
CONFUSED, BIG GUY?
TOO MANY FISTS-- WHICH ONE--
POW
KNOCK-- OUT!
MY FIST! MY FIST DID THAT!
WAIT'LL THE GANG HEARS ABOUT THIS!!

LATER...
...IT WAS A DARK, STINKIN' ALLEYWAY...
...I HAD THE FRAIL UP AGAINST THE WALL AND SHE WAS LOVIN' IT...
THEN, OUTTA NO-WHERE DIG RED DEVIL, BIG AS A HOUSE AN' TOUGH AS SPIT-
SHADDUP AN' LEMME FINISH!
SPIT?
SINCE WHEN IS SPIT TOUGH?
SO, I SEE I'D THE BABE, Y'LL PROTECTS YA--
AND
POW!
ONE PUNCH!
THE DARE-DEVIL'S SEEIN' LIGHTS!
NYAH! NYAH! TOUGH AS SPIT!
HOOT!
HAHA HA
LET'S MAKE OL' BABYFACE PROVE IT!
HA HA
SNORT!
WOO! WOO! WOO! I SEEN SOMB TOUGH SPIT IN MY DAY!
YAH, VINCENZO'S RIGHT!
PROOVE IT, BABY-FACE!
SNORT!
LOUIE THE LIP, YOU BUTTON IT, SEE?
I'LL DO IT!
SPIT!
YO! YO! SPIT!
AWRIGHT, YA LUGG.
BUT IF I DO IT, I KNOCK 'IM OUT--
--I'M THE NEW KINGPIN, YA GOT IT?

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HERO.
BAH.
DAILY BUGLE
WHERE IS DAREDEVIL
STILL NO
I HATE HEROES.
WHAT DAY IS IT?
THOSE NEWSPAPERS-- I CAN HEAR THEIR SHAPES BUT I CAN'T READ THEM.
MAYBE IF I TOUCH THEM... BUT HAY? I'M NOT BLIND...
MORNING
MURDE
DAREDEVI
STILL MIS
EXIT
NEWSPAPERS TELL YOU NOTHING.
CRIME ON THE RISE, CITY'S INSANE. SO WHAT? SAME OLD STUFF.
WHY BOTHER TRYING TO CHANGE THINGS?
I NEED A DRINK.
DAREDEVIL!
HEY! LOOK WHO'S BACK!
SO WHAT? SO HE'S GONNA BUST SOMEBODY.
DAREDEVIL DON'T BUST NOBODY IN DIS BAR!
HE LOOKS BEAT.
WHO, DON'T?

DAREDEVIL'S BEEN MISSING?
YEAH, DON'T YOU READ?
KICK
IT'S IN ALL THE PAPERS.
GUY HITS TOWN--
--HEADS FOR HIS FAVORITE BAR. I LIKE THAT.
READ THE PAPERS? HA! I DON'T LIKE BEING LIED TO!
YOU'RE ALL WEARING WINGS TONIGHT--
--AND HORNS.
KICK
HORNS?
CUTE. WINGS N' HORNS.
HAHAHAH.
THE HERO'S BACK IN TOWN.
HA HA HA HA HA
DAREDEVIL, WHATAYASAY. GIMME A GAME, HUH? COME ON, GIMME A GAME, HUH?
YOU DOPE, YOU ALWAYS LOSE.
THIS PLACE IS FULLA MASOCHISTS.
SURE, I'LL PLAY.
YOU BREAK.

MONEY.
TO GET WHAT I WANT--
--I'VE GOT TO HAVE MONEY.
NOT MUCH MONEY ON THE STREETS...
BUT THERE'S PLENTY IN THE PENT-HOUSES.
WRRREEEE
ALL THE POLITICIANS AND ECONOMIC PLANS IN THE WORLD CAN'T RE-DISTRIB-UTE WEALTH...
...AS WELL AS ONE DETERMINED THIEF.
THAT ALARM'S STARTING TO BUGS ME.
EEEEE
REMBRANDT.
SLOB WHO OWNS IT PROB-ABLY NEVER EVEN LOOKS AT IT ANY-MORE.
THIS ONE PAINTING COULD FEED SCORES OF FAMILIES.
REMBRANDT WOULD PREFER IT THAT WAY.
EEEEEEEE
PRIMITIVE OLD SAFE.
A KID COULD POP IT.
MAN, THAT ALARM BUGS ME.

BONK'S ADVENTURE

A LONG, LONG TIME AGO, LATER THAN YOU THINK AND SOONER THAN YOU KNOW, THERE WAS A STRANGE AND TERRIBLE KINGDOM...

HELP! BONK! SAVE ME!

I WOULDN'T WANT TO BE IN KING DROOL'S SHOES ONCE BONK BONKS HIS WAY TO HIM.

BONK... HAH! THAT CRUDE CAVE BOY WILL NEVER MAKE HIS WAY HERE... I'VE SEEN TO IT! YOU'RE MINE, PRINCESS!

YOU MUST BE JOKING! NOTHING CAN STOP BONK!

SHE'S NOT TALKING THROUGH HER CROWN, EITHER! BRICKS AND STONES MAY BREAK MY BONES...

--BUT NOT WHEN I BONK 'EM WITH MY HEAD!

WOW! THAT'S...

...REALLY USING YOUR HEAD!

BONK

WHOA! I WASN'T COUNTING ON YOU SHOWING UP!

I'M COUNTING THE PAY KING DROOL GAVE ME TO STOP YOU! I'M WORKING FOR HIM NOW!

SCREECH!

BONK, OVER HERE!

ROARRRRR

I DON'T HAVE ENOUGH POWER YET FOR A HEAD-ON COLLISION WITH YOU... BUT I WILL WHEN I PICK THIS FLOWER...

...AND CHARGE UP WITH MEAT AND OTHER GOOD THINGS AND--

WHOOSH!

...GO NUCLEAR!

YIKE! THE TERRIBLE T. RALTORHEAD! IT'S ONE THING AFTER ANOTHER IN THIS PLACE!

TO BONK HIM, I'LL NEED ANOTHER FLOWER FOR TWICE THE POWER!

CHOMP!

OOOPS! A VENUS BONKTRAP! I'M STUCK!

I'M DOOMED...UNLESS YOU SAVE BONK SO HE CAN RESCUE ME... IN THE ALL-NEW--TURBO-GRAFX 16 BONK'S ADVENTURE

TURBO 16 GRAFX

BONK'S ADVENTURE

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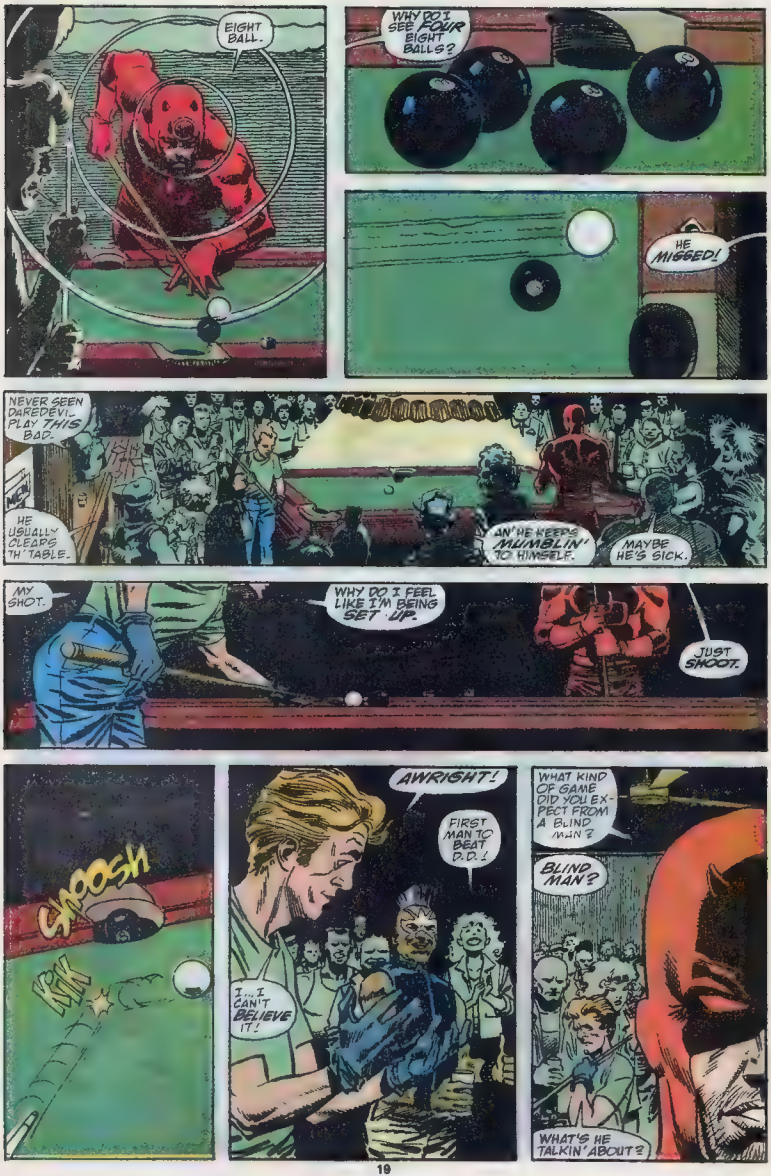
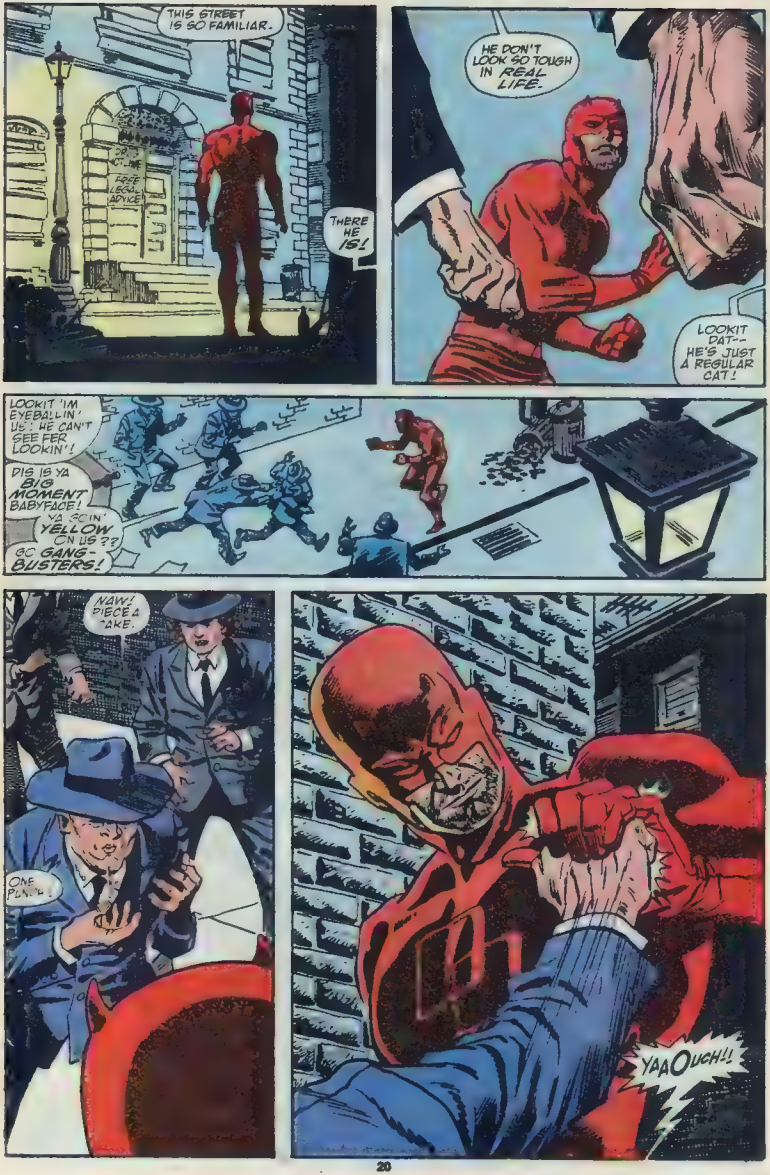
MY FEET HURT!
SHADDUP.
A GOOD DICK IS PATIENT AS A SPINSTER--
--WHEN TRACKIN' DOWN THE RIGHT CLUE.
TALK TO US, KID.
YEAH, TALK.
AWRIGHT, STREET HAS IT--
--DAREDEVIL'S BACK IN TOWN.
BUT HE AIN'T HIMSELF, KNOW WHAT I MEAN?
I'D CHECK LAST EXIT. HE LIKES IT THERE. SPECIALLY WHEN HE'S ACTIN' CRAZY.
OKAY, JACK. YOU EARNED YOUR PINT.
FREEZE OR I SHOOT!
BILLIE HOLIDAY.
HATE TO USE YOUR BLUES THIS WAY, HONEY--
--BUT THESE NEW DISCO RECORDS MAKE GOOD WEAPONS.
SHUNK
AOUCH!
IF DAREDEVIL WERE STILL IN TOWN, YOU WOULDN'T BE SO ARROGANT.
WHY DON'T YOU BE LIKE HIM--
--USE YOUR SKILL TO BE A HERO.
A HERO?
THERE'S NO SUCH THING.


EIGHT BALL.
WHY DO I SEE FOUR EIGHT BALLS?
HE MISSED!
NEVER SEEN DAREDEVIL PLAY THIS BAD.
HE USUALLY CLEARS TH' TABLE.
AN' HE KEEPS MUMBLIN' TO HIMSELF.
MAYBE HE'S SICK.
MY SHOT.
WHY DO I FEEL LIKE I'M BEING SET UP.
JUST SHOOT.
SWOOSH
KIK
AWRIGHT!
FIRST MAN TO BEAT D.D.!
I... I CAN'T BELIEVE IT!
WHAT KIND OF GAME DID YOU EXPECT FROM A BLIND MAN?
BLIND MAN?
WHAT'S HE TALKIN' ABOUT?


THIS STREET IS SO FAMILIAR.
FREE LEGAL ADVICE
THERE HE IS!
HE DON'T LOOK SO TOUGH IN REAL LIFE.
LOOKIT DAT-- HE'S JUST A REGULAR CAT!
LOOKIT 'IM EYEBALLIN' US. HE CAN'T SEE FER LOOKIN'!
DIS IS YA BIG MOMENT BABYFACE!
YA SCIN' YELLOW ON US??
GC GANG-BUSTERS!
NAW! PIECE A CAKE.
ONE PUNCH!
YAAOUCH!!

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VISA

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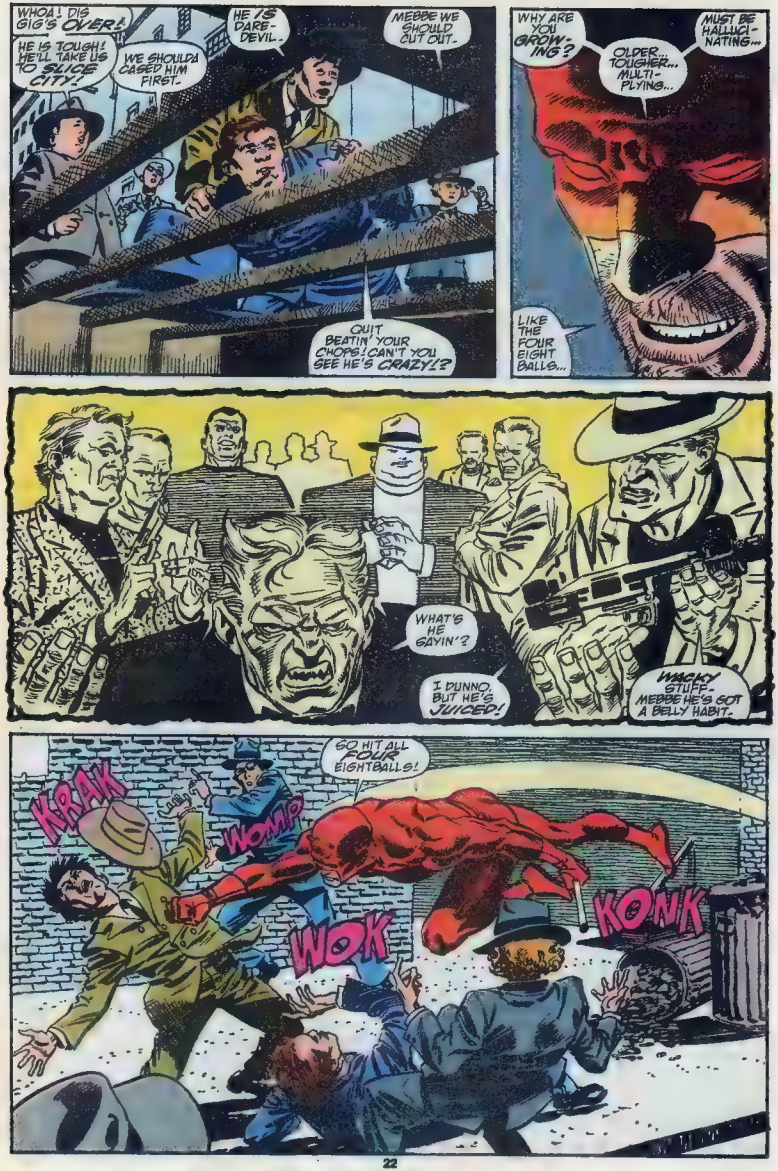
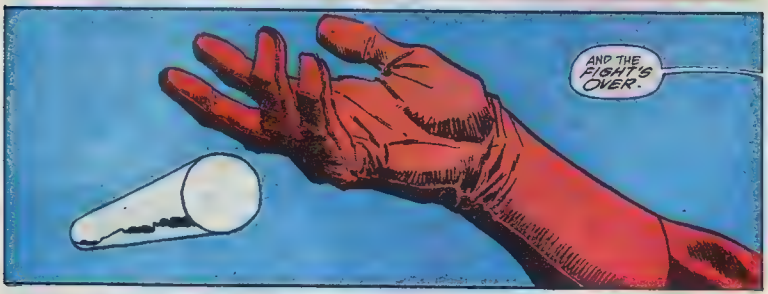

WHOA! DIG GIG'S OVER!
HE IS TOUGH! HE'LL TAKE US TO SLICE CITY!
WE SHOULDA CAGED HIM FIRST-
HE 'S DARE-DEVIL-
MEBBE WE SHOULD CUT OUT-
QUIT BEATIN' YOUR CHOPS! CAN'T YOU SEE HE'S CRAZY!?
WHY ARE YOU GROW'ING?
OLDER... TOUGHER... MULTI-PLYING...
MUST BE HALLUCI-NATING...
LIKE THE FOUR EIGHT BALLS...
WHAT'S HE SAYIN'?
I DUNNO, BUT HE'S JUICED!
WACKY STUFF- MEBBE HE'S GOT A BELLY HABIT-
GO HIT ALL FOUR EIGHTBALLS!
KRAK
WOMP
WOK
KONK

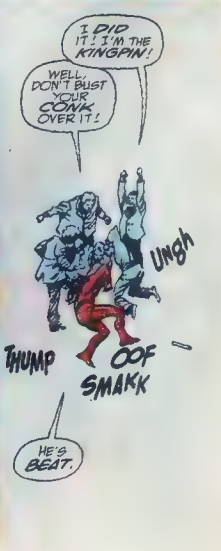
WOK
KRAK
WONK
HE'S SWAGGERIN' AN' SWINGIN' AT NOTHIN'!
SO? HE'S STILL HITTIN' US! AN' WITH A BIGGER PUNCH!
GOT ME RIGHT IN THE DREAMBOX!
OH, NO! I'M IN HELL AGAIN!
BACK WITH THE ENDLESS DEMONS AND ENDLESS FIGHTING!
FIGHTING, MY WHOLE LIFE, MY OWN PERSONAL HELL ON EARTH!
BUT I HAD A REVELATION HERE--

--THE ONLY WAY TO STOP THE VIOLENCE IS TO STOP THE FIGHTING.
JUST STOP FIGHT-ING.


AND THE FIGHT'S OVER.

NOW WHAT? WHY'D HE DUMMY UP?
IT'S LIKE HE'S GONE DEAD.
SO, NOW I'LL GET 'IM!
MEBBE IT'S A COME ON--

THAT'S IT, BABYFACE--
POW!
KRAK


I DID IT! I'M THE KINGPIN!
WELL, DON'T BUST YOUR CONK OVER IT!
UNGH
THUMP
OOF
SMAKK
HE'S BEAT.

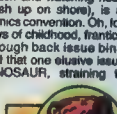
SPARE CHANGE
A BUCK'S WORTH.
AS MUCH FUN AS IT IS SEEIN' A BIG HERO GET SMASHED--
--I GOT BIGGER PLANS.
SPARE CHANGE IN MY HANDS...
CHNK
Ahh!
CHNK
ARgh!
OOF!
MY ARM!
IT'S GONE DEAD!
MINE TOO!
CHNK
LET'S BEAT IT! SOUP'S GETTIN' TOO THICK!
YEAH! DIS SCENE'S BE-GINNIN' TA STINK LIKE YEAR OL' SOCKS.
SOON AS YER ON TOP THEY BEAT YA BACK DOWN.
WHY DOES EVERYBODY GOTTA BE A HERO?
WHATTA BUNCHA CORN-- SHADDUP, WILLYA?

MARVEL COMICS BULLPEN BULLETINS

AH, SUMMER . . .

A time for baseball games, walks in the park, and blistering heat waves. A time when it's really much too hot to be outdoors. A time to be inside reading comics in air-conditioned splendor.

Of course, the funnest part of the summer (aside from going to the beach and watching hospital refuse wash up on shore), is attending a comics convention. Oh, for the happy days of childhood, frantically digging through back issue bins, trying to find that one elusive issue of DEVIL DINOSAUR, straining to catch a



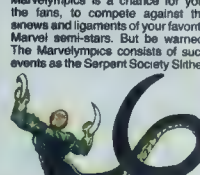
glimpse of your favorite bermuda shorts-wearing writer or artist.

But not everyone is fortunate enough to have a convention take place nearby. For those of you who have thus far been deprived of this quasi-cultural phenomenon, we will give you a little bit of background on the con experience. Well, a comics convention is a place full of whimsy and magic, where all your wildest dreams can come true (and even a few of your tamer ones). It is a place where fans can go to meet the pros, buy comics and memorabilia, and swap recipes. It is a place where people from all walks of life can come and rejoice in the glory that is comics. It is all a comics fan can wish for . . . a four-color paradise. A super hero shangri-la. A virtual comic-opia of flight and fancy.

Now what say we clue you in as to some of the big cons you might want to go to this year (i.e., the ones we'll be at). Conventions are generally held in a major city, so if you don't live near one, you might want to consider moving. First up we have the hi-octane Origins Convention in Atlanta, GA, featuring the hyper-talented **Todd McFarlane, Jim Sellcrup,** and **Bob Budiansky** on June 29—July 1. For information, call (404) 457-2490. The high-and-mighty Chicago Comicon (312-743-4493) takes place on July 6–8 in (believe it or not) Chicago and among the Marvel mega-stars in attendance will be **Tom DeFalco, Erik Larsen,** and **Howard Mackie.** Next we have the high-falutin', rootin', tootin' Dallas Fantasy Fair (214-348-3367) on July 13—15, featuring the ultrapersonable **Gregory Wright, Paul Ryan,** and **Jim Starlin.** That same weekend you might want to take a gamble on the high-rollin', Las Vegas International All Collectibles Show (no phone number available), spotlighting three of Marvel's mightiest, **Stan Lee, Todd McFarlane** (yes, him again), and **Fabian Nicieza.**

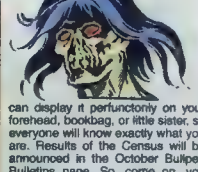
Perhaps the biggest con of the year is the highway-ridden San Diego Comicon (619-491-2069). This multi-media extravaganza features a line-up of talent not seen since they took LOVE BOAT off the air. Here is but a sampling: **Chris Claremont, John Romita, Jr., Harvey Kurtzman, Sergio Aragonés, Jim Starlin, Tom DeFalco, Carl Potts**—we could go on and on, but the names may get less impressive after this point. August 17–19 brings us the high-brow Atlanta Fantasy Fair (404-961-2347), starring a host of Marvelords who happened to be free that weekend **Bobbie Chase, Mike Rockwitz, Danny Fingeroth,** and the unchallenged king of comic art, **Jack Kirby.** Finally, all you Brits overseas (as opposed to you Brits underseas) will want to check out the high-profile U.K. Comic Art Convention in London, England, on September 22–23. It's a jolly good way to close out the summer, eh wot? For more info on the cons we didn't list numbers for, keep your eyes peeled for their ads on a comics page near you.

A major highlight of the big conventions this summer will be the multi-tactical Marvelympics, the penultimate test of physical fitness. The Marvelympics is a chance for you, the fans, to compete against the sinews and ligaments of your favorite Marvel semi-stars. But be warned! The Marvelympics consists of such events as the Serpent Society Slither,



the Galactus Planetoid Snack-off, and the Hobgoblin Pumpkin Bomb Relay, so it is not to be undertaken by the faint of heart. Start training now! If all the foregoing has convinced you to attend a convention this summer, you may want to memorize some of the time-honored rules of convention etiquette. Such as . . . when you're at the Marvel table, don't ask us for directions to the DC table.

If you're the type of conventioneer who doesn't like engaging in any form of exercise (you know who you are), we've got something *else* you can participate in. This summer, we'll be conducting the 1990 Marvel Zombie Census, our first major attempt to determine how many of you Marvel Zombies are actually out there. All those brave enough to admit to being a Marvel Zombie can shuffle over to the Marvel table, where they will be duly registered and given a sticker reading, "I am a Marvel Zombie." You



can display it perfunctorily on your forehead, bookbag, or little sister, so everyone will know exactly what you are. Results of the Census will be announced in the October Bullpen Bulletins page. So, come on, you MZs, stand up and declare your loyalty to the only comics company that gets to know its loyal followers on a first-name basis.

Now you know just about everything you need to know to make your summer as enjoyable as ours is certain to be. Look at it this way: Television is in reruns all summer long, Marvel not only gives you *new* material all summer, but we also give you almost *twice* as much of it. And why do we do it? Because we care.

Marvel Comics. Why would you ever want to read anything else?

STAN LEE'S SOAPBOX

Hi, Heroes! All of you who read MARVEL AGE MAGAZINE raise your hands!

Uh oh! I see a few hands not being raised! Okay then, this column's for them -- I don't want 'em to miss out on the big news just cause they've been careless!

In a recent MARVEL AGE MAGAZINE column I mentioned that I've just teamed up with one of comicdom's most popular artist/writers to create a brand-new Marvel mag, featuring a never-seen-before super hero world! And heres the best part—even though it's totally different, with a strange new kaboodle of unique heroes and terrifying villains, it'll still be part of the mighty Marvel Universe!

I don't want to tell you too much, because we're planning it to be the comic book surprise of the year, but I can reveal one thing—the name of my partner in this dynamite project! He's not only among the most talented of today's super hero creators, but he's also one of the most controversial, charismatic, and colorful purveyors of thrill-a-minute prose and eye-popping pix! I've been wanting to team up with this famous fan-favorite for a long, long time, and it's finally happening!

Okay! Now that you're primed for action, it's time to reveal the name of my pandemonious partner! No, despite all the evidence, it isn't **Irving Forbush**! (He blew the deal when he asked to get paid!) Luckily, the gent we finally managed to con into collaborating with me is—hang on to your lez. O frantic one—none other than the one and only **JOHN BYRNE**!

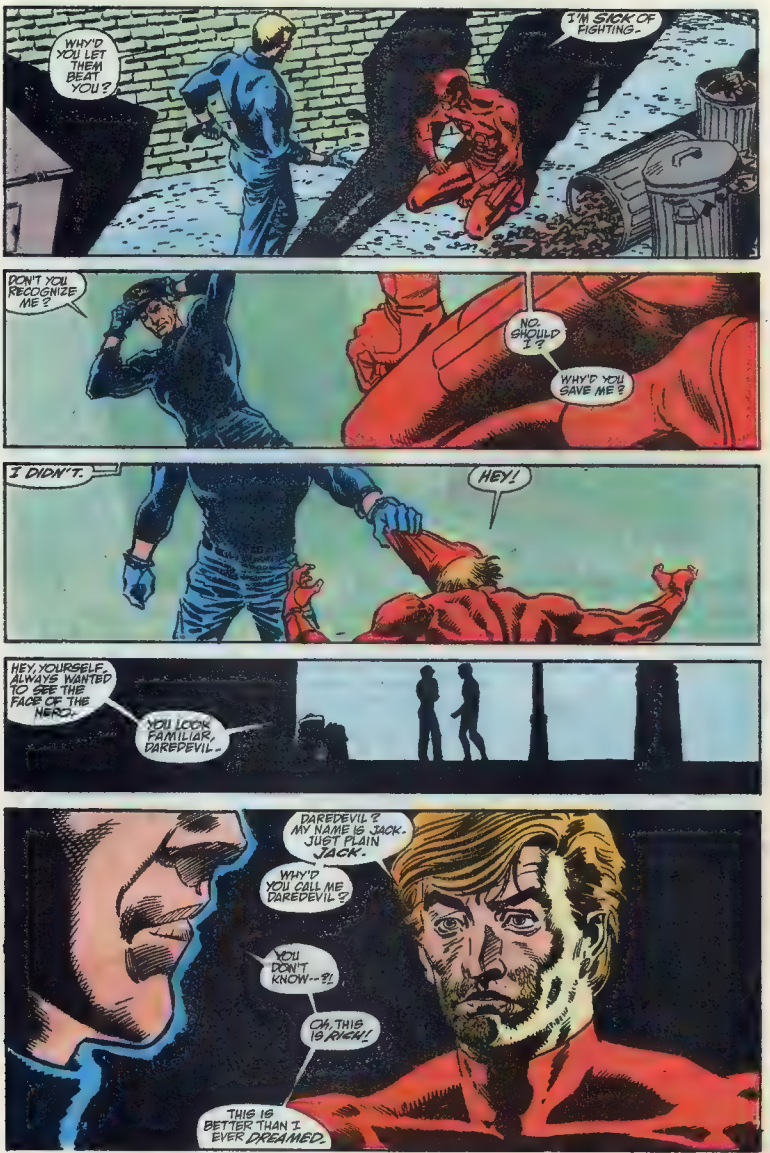
Now, lest you think this is a typical Leave-It-To-Lee sales pitch, I'm not even gonna tell you which title to buy! We're still keeping the name under wraps! But stay with us, Bunky, there'll be more clues next ish! Till then, Byrne and Lee doth say to thee—

Excelsior!

Stan Lee

THE ULTRA NARROW CHECKLIST

AVENGERS #322 — Beserker
AVENGERS WEST COAST #62
CAPTAIN AMERICA #378
DAREDEVIL #294
THE FURIES #2
HULK #378 — THE GUARDIANS OF THE GALAXY #6
X-FACTOR #56
X-MEN #2
BLACK KNIGHT, Limited Series #4
POWER PACK #56
SPIDER-MAN #19
STALKER #4
EXCALIBUR #7
ELSEWHERE PRINCE LAS Series #5
CAPTAIN AMERICA ANNUAL #9
STRIKE #5
BLACK PANTHER, 2d. Series #7
THANOS: QUEST, 3d Series #7
WOLVERINE ANNUAL #7
ALF #23
AMAZING SPIDER-MAN #328
AVENGERS SPOTLIGHT #26
BRUTE FORCE, 1st. Series #2
CAROL THE AVENGERS #10
HEATHCLIFF #72
THE NEW MUTANTS #92
NEW MEN #56 — THE STAR SLAUGHTER #4
ROBOCOP #17
THOR #421
WARPED, Limited Series #3
ALPHA FLIGHT #46
GHOST RIDER #15
THUNDERSTRIKE #5
WOLVERINE #31
IRON MAN ANNUAL #7
THE PUNISHER MAGAZINE #4
SAVAGE SWORD OF CONAN #177
CAMP BAKER #1
STARFLIGHT #4
MARVEL SUPER HEROES #3
THE ART OF MARVEL COMICS #4
AVENGERS #323
CAPTAIN AMERICA #377
NEW TWISTS, ALIAS, AND A LOT OF TITLES THIS MONTH!
DOMINO: THE MISSION #1
GI JOE #14
GUARDIANS OF THE GALAXY #8
THE INCREDIBLE HULK #373
MARVEL AGE MAGAZINE #12
NEW MUTANTS #91
SILVER SURFER #48
X-MEN #26
WHAT IF #8
WEAPON X #3
ROBOCOP #
SHIELD #
EXCALIBUR #28
HOPE YOU CAN AFFORD TO BUY ALL THESE BOOKS
SPIDER-MAN #
IRON MAN ANNUAL #
HIGH TIMES #
DEATHLOK, 1st Series #3
LIFE OF CHRIST, Graphic Novel
AMAZING SPIDER-MAN #329
COMIC BOOK ARTIST #
FANTASTIC FOUR #344
IRON MAN #
THE NEW WARRIORS #
ROBOCOP #
SPECTACULAR SPIDER-MAN #169
THOR #424
TRANSFORMERS #79
BATMAN #
X-MEN CLASSIC #
MARVEL COMICS PRESENTS #98
WOLVERINE #
PENDRAGON, Limited Series #4
AVENGERS WEST COAST ANNUAL #
MARVEL REQUIEM #6
STRIP #5
WILD GUARDS, 1st Series #1
DR. STRANGE #17


WHY'D YOU LET THEM BEAT YOU?
I'M SICK OF FIGHTING-
DON'T YOU RECOGNIZE ME?
NO. SHOULD I?
WHY'D YOU SAVE ME?
I DIDN'T.
HEY!
HEY, YOURSELF. ALWAYS WANTED TO SEE THE FACE OF THE HERO.
YOU LOOK FAMILIAR, DAREDEVIL..
DAREDEVIL? MY NAME IS JACK. JUST PLAIN JACK.
WHY'D YOU CALL ME DAREDEVIL?
YOU DON'T KNOW--?!
OH, THIS IS RICH!
THIS IS BETTER THAN I EVER DREAMED.

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Keith Jackson's 1989 Pro Set card

Keith Jackson's 1990 Pro Set card

Announcing 1990 NFL Pro Set!

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...and Series II

In September, 1990, Series II (yellow packs) will hit the stores with *totally different* cards and collectibles (there will be *no* repeats from Series I). In addition to nearly 250 more players, Series II includes NFC Pro Bowl players, 1990 draft choices, Pro Set Prospects, cards for the four American Bowl games, and Super Bowl MVP collectibles—plus Pro Set Playbooks.

Super Bowl Hologram!

As a special bonus, 10,000 numbered hologram collectibles of the Vince Lombardi Trophy are randomly inserted into 1990 Pro Set packs.

Free Pro Set Card!

To get you started in 1990, we'll send you a *free* Barry Sanders 1990 Pro Set NFL Rookie of the Year card (shown below), *plus* a copy of the new edition of *Pro Set Gazette*. Send your name and address to: Rookie of the Year, NFL Pro Set, 15303 Dallas Parkway, Suite 1300, Dallas, TX, 75248. The offer is good while supplies last...so hurry!

Buy 'Em.
Keep 'Em.
Trade 'Em.

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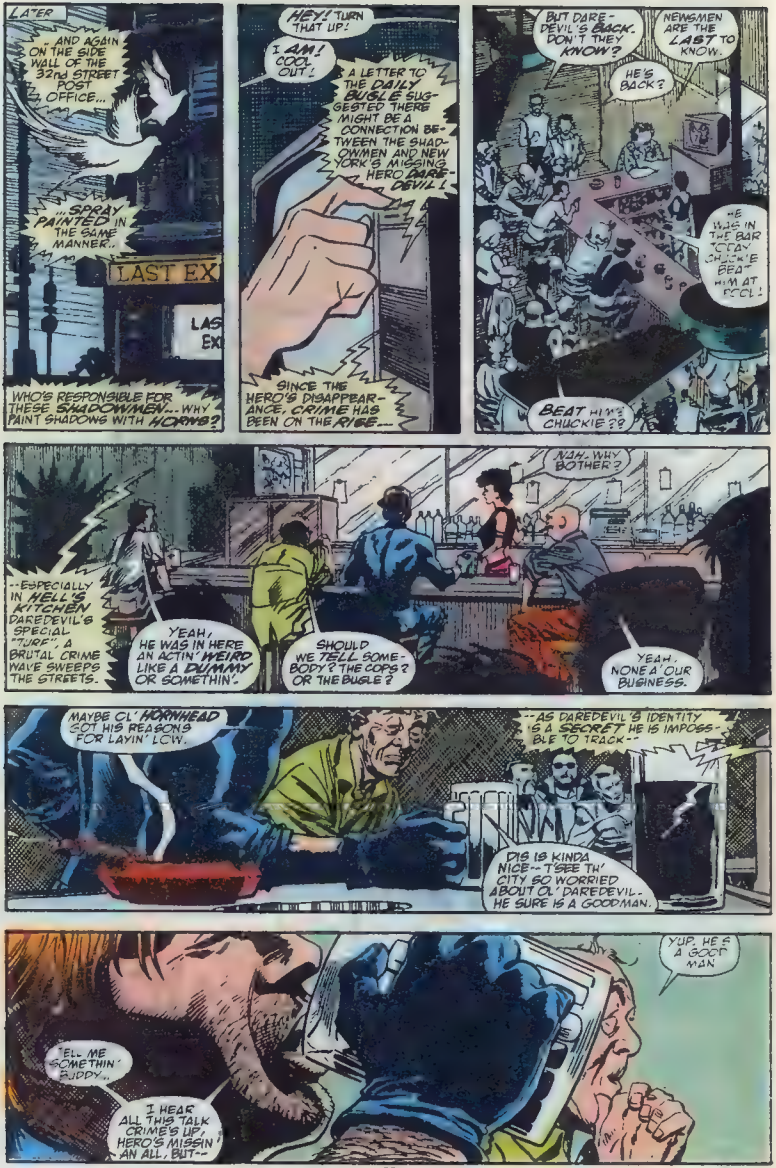

LATER
AND AGAIN ON THE SIDE WALL OF THE 32nd STREET POST OFFICE...
"SPRAY PAINTED" IN THE SAME MANNER...
LAST EX
LAS EX
WHO'S RESPONSIBLE FOR THESE SHADOWMEN... WHY PAINT SHADOWS WITH HORNS?
HEY! TURN THAT UP!
I AM! COOL OUT!
A LETTER TO THE DAILY BUGLE SUGGESTED THERE MIGHT BE A CONNECTION BETWEEN THE SHADOWMEN AND NEW YORK'S MISSING HERO DAREDEVIL!
SINCE THE HERO'S DISAPPEARANCE, CRIME HAS BEEN ON THE RISE...
BUT DAREDEVIL'S BACK. DON'T THEY KNOW?
NEWSMEN ARE THE LAST TO KNOW.
HE'S BACK?
HE WAS IN THE BAR TODAY CHUCKIE BEAT HIM AT POOL!
BEAT HIM? CHUCKIE??
--ESPECIALLY IN HELL'S KITCHEN DAREDEVIL'S SPECIAL "TURF". A BRUTAL CRIME WAVE SWEEPS THE STREETS.
YEAH, HE WAS IN HERE AN ACTIN' WEIRD LIKE A DUMMY OR SOMETHIN'.
SHOULD WE TELL SOMEBODY? THE COPS? OR THE BUGLE?
NAW. WHY BOTHER?
YEAH. NONE A' OUR BUSINESS.
MAYBE OL' HORNHEAD GOT HIS REASONS FOR LAYIN' LOW.
--AS DAREDEVIL'S IDENTITY IS A SECRET HE IS IMPOSSIBLE TO TRACK--
DIS IS KINDA NICE--I'SEE TH' CITY SO WORRIED ABOUT OL' DAREDEVIL-- HE SURE IS A GOODMAN.
YUP. HE'S A GOOD MAN.
TELL ME SOMETHIN' BUDDY...
I HEAR ALL THIS TALK CRIME'S UP, HERO'S MISSIN' AN ALL, BUT--

I STILL DON'T GET THIS "HERO" STUFF.
JUST WHO IS THIS DARE-DEVIL?
AND WHAT THE HECK IS HE OUT TO PROVE?
CONTINUED...

DEVIL'S ADVOCATE

RALPH MACCHIO: EDITOR — MICHAEL HEISLER: ASSISTANT EDITOR
c/o MARVEL COMICS — 387 PARK AVENUE SOUTH — NEW YORK, NEW YORK — 10016

ATTENTION CORRESPONDENTS: ALL LETTERS TO BE CONSIDERED FOR PUBLICATION MUST INCLUDE YOUR NAME AND ADDRESS THOUGH WE WILL WITHHOLD THAT INFO BY REQUEST!

Dear Devil's Advocate:

I would like to start this letter with a heap of thanks to all who EVER worked on DAREDEVIL. I have watched Matt Murdock (and Daredevil as well) go through some incredibly hard times in their lives. From avenging the death of "Battlin' Jack" Murdock, to stopping youths from committing acts of violence; from liberating lab animals to saving peoples minds from insanity.

I hope that Matt Murdock gets his license to practice law back again very soon, because it seems that there is where his battle for justice gains the most strength. In addition to the recognition I gave all of you (that you so richly deserve) I think I also am deserving of reward in the form of a No-Prize. In DD #278, Daredevil is supposed to be unshaven throughout the story. Ah, but in panel #4 on page 14 and again in panel #1 on page 24, he has no whiskers! I doubt that he could have whipped up a shave in-between panels, and still grown the beard back by the next panel! So, does this earn a No-Prize??

Andy Shanks
28 Concord Road
Wayland, MA 01778

Hey, looks like you're just in time for another quick run-thru of the Official Marvel Yearly Get-Yours-Today Rules for No-Prize Garnishment and Acquisition, 1990 edition. Acually, the Non-rules which can't win you a No-Prize are pretty simple, so we'll save them for later on in this letters page. It can wait--as long as no one does anything really wild, like, oh, trying to scam a No-Prize from, oh, say, a mistake in the letters page. Ha ha! Only kidding. Sometimes we're just too silly.

Dudes,

I have just finished reading DAREDEVIL #279. I enjoyed it greatly, and can't wait to get to the next issue. But that's not why I'm writing. What is a No-prize? Do you get a No-Prize for pointing out a mistake? If so, maybe I could get one. In issue #279 of DAREDEVIL, on the letters page, Lon Wolf talks about issue #271, but in the answer, you had #217. I happen to think 217 is different from 271. But I'm curious.

Matt Koskenmaki
1297 Summit Avenue
Saint Paul, MN 55105

AAAAAARRGH! Too late. Oh well, might as well get this over with.

A No-Prize is a fan award, presented: to those ever observant, stalwart Marvelites *(read: to a reader who is on his toes)* who not only spot a nebulous incongruity among our hallowed pages *(read: who spots a serious mistake)* but also somehow manages, through intuitive insight and explanatory abilities bordering on genius *(read : but figures out a way to explain)* to prove beyond the shadow of a doubt that the perceived guffaw was in fact, totally congruous with the existing story structure *(read: why and how the mistake really wasn't a mistake, after all)* thereby preserving the very fabric of the space-time continuum within the boundaries of the ever expansive Marvel Universe *(read: and makes us all look good!)*. Phew.
We don't award No-Prizes for letters pages, or for minor mistakes of any kind--at least not on this top-of-the-line, standard setting title. *(read: Ralph is very particular--and stingy!)*

Anyway, that's the idea. And hey, if you think it's tough on you with all these No-Prize Non- rules, think about all the assistant editors here who have to know 'em well enough to say 'em backwards three times on a match! Sheesh!

Dear Devils,

Issue #278 continues the trend of pursuing the literal sense of the word "Daredevil." Blackheart is an interesting anomaly, in which you have Daredevil daring the devil. If nothing else, you have turned this book upside-down, and in the process managed to shake out the cobwebs which were beginning to accumulate in this title.

Whereas Mephisto was known as a heavyweight for the likes of Thor and the Silver Surfer, you have made Daredevil much more than his equal, psychologically.

At first I was concerned as to whether or not Daredevil could survive outside of his concrete jungle. Isn't it amazing that ol' hornhead escaped Hell's Kitchen only to run smack dab into the devil himself?! I suppose you can run, but you can't hide.

On a related note, Ann has left me hungry for an Inhumans series, or at least a mini-series. I can't think of another group of characters more suited for a re-appearence into the waters that make up mainstream Marvel.

Charles Novinskie
P.O. Box 1323
Grand Junction, CO 81502

Thanks, Charles. We like to think that DAREDEVIL is an exciting book whether its upside-down, sideways, or backwards, and it's good to know it's working for you! As for your Inhumans series sidebar, you know as well as we do--maybe better--that anything is possible in the Marvel Universe, if the readers demand it! So everyone, stand up and be counted!! Inhumans--to be, or not to be, that is the question!!! We now return to our regularly scheduled letters page.

Dear Marvel,

Issue #278 was great! I am looking forward to the end of the inhumans saga. But where are Foggy and Karen? Will we ever see thm again, and do they wonder where Matt is? Will Matt ever return, and is the Kingpin looking for him? Keep up the good work, and until Daredevil becomes Mephisto's good buddy, Make Mine Marvel!

Neil Sahota
3961 Wisteria
Seal Beach, CA 90740

Foggy and Karen are still alive and...well...*alive* in New York , Neil. Whether they'll be there to greet Matt/DD with open arms or sharpened screwdrivers is another story. And that's what we love about DAREDEVIL, right? There's always another story.

Dear Devil's Advocate,

Since I started reading DAREDEVIL with issue #268, I promised myself to write to show my appreciation if the book continued its high standard. When I read #278, I knew the time was right to put pen to paper for the first time.

"The Deadly Seven" was an exquisite piece of storytelling and superb artwork. However, good as it was, it's difficult to single out as best, because all of the recent issues have been of such a high standard.

Ann's use of guest players and her characterizations of them are better than I have seen in any other book. Mephisto is primeval evil (sic) in its purest form, his huge , bestial frame hiding something so stylish, controlled, and yet so elegant. I've always thought Mephisto was an excellent villain for Daredevil, and that he was sorely misused in other books. He may not have the overbearing, dominant brashtuiness of Dr. Doom, or his obligatory megalomania, or be as eye-catching or charismatic as a cheap hood in an expensive costume, but he is far more subtle and, so far, more terrifying. No fancy gimmicks here, just simply oozing malevolence, perfectly evoked by John Romita Jr.

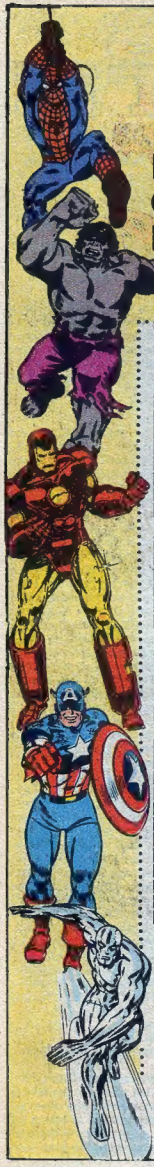
John's artwork is the perfect foil for Ann. His technique, choice of angle and pace; light and dark and shadow and fluid movement through each page show a true artist. His two recent covers (especially "Hollow Victory" and "Golden Rut") have been worthe the price on their own! I don't buy many comics, which makes me even more eager for each new issue.

Needless to say, #278 has become one of my all-time favorites. I've been reading old issues back-to-back with the new, since I've just joined up, and I'm catching up. I reckon the book is easily comparable with what has gone before, even "Born Again" and the "Elektra Saga."

Which brings us nicely to Bullseye. Please bring back Mr. Pondexter! I'm sure you could bring a fresh slant to the saga and would do it well. I dare you!

Mr. M. Pearle
15 Micawber Road
Poynton,Cheshire,ENGLAND SK121UW

Well, due to overwhelming demand, "M", Bullseye is back, but seeing as Daredevil is on a little vacation, the man who can make anything a deadly weapon is taking on Captain America! Look for him in Cap's bi-weekly jaunt this summer, on sale now!



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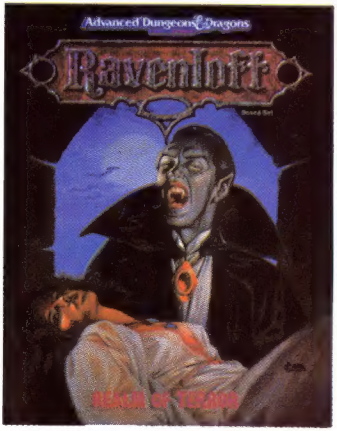

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